A: HOW MANY POINTS OF ANIMATION ARE NEEDED?

A "point" of animation is a section of lighting that needs to be turned on at the same time.
Multiple points can be lined up to first turn the whole section on, then do a chase using
the separate points. It is very important to determine the exact amount of points a sign
will need. An incorrect count would mean the wrong number of electronic drivers is ordered.

B: HOW MUCH AC CURRENT WILL BE DRIVEN PER POINT OF ANIMATION?

Adding up the primary currents of each neon transformer on a point will give the AC current
requirement for the point. Adding up the number of incandescent bulbs and multiplying this
number by the AC current drawn by the lamp will also determine the AC current requirements.
If the AC current drawn by the lamp is not known use a common formula $P = I \times E$ to determine
the current.

C: WHAT ANIMATION PATTERN DOES THE CUSTOMER WANT?

Make sure the customer realizes how versatile ALDOR products are. We can make any
flashing pattern the customer can think of. A section of neon can be made to spell on, then
scintillate with a 3 point pattern, then scintillate with a 6 point pattern, then spell off, flash off
and on, scintillate forwards then backwards and even change it's pattern if an external
signal is present (like a jackpot on a bank of slot machines).

LEAVE THE REST TO ALDOR.
WE WILL TAKE YOUR PRELIMINARY INFORMATION AND
PRESENT YOU WITH A BILL OF MATERIALS AND A DELIVERY
SCHEDULE FOR THE PRODUCTS YOU NEED TO SATISFY
YOUR CUSTOMER.

WE DO NOT CHARGE YOU FOR THIS SERVICE. EVERYTHING
THAT WILL BE BILLED YOUR COMPANY IS LISTED IN THE
B.O.M.
EVEN THE SOFTWARE IS ESTIMATED AND BILLED UP
FRONT. THERE ARE NO HIDDEN CHARGES. GIVE US A TRY
ON YOUR NEXT BIG OR SMALL SIGN PROJECT.

ALDOR
Electronic Services